

An Improvement on Presence

The two questions I
hear most at work:

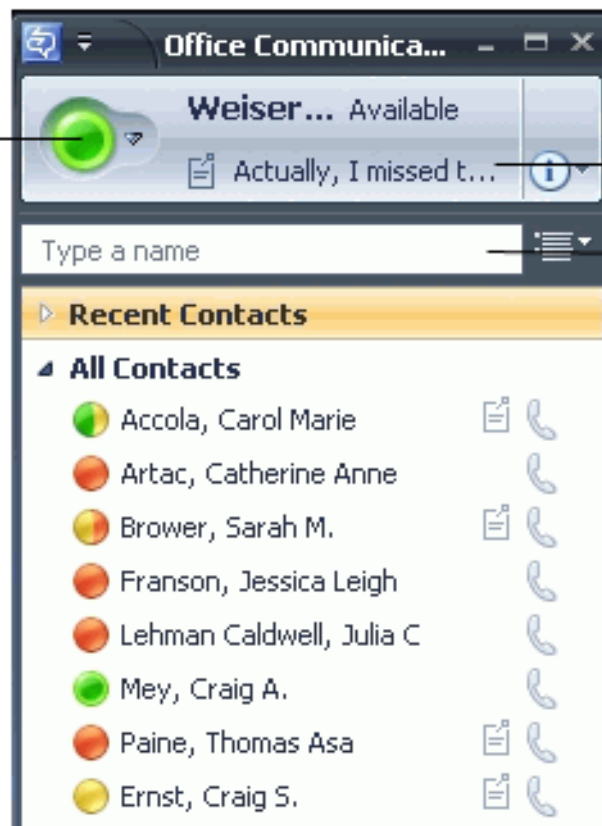
1. Where are you?
(Or: Are you in xxx?)

2. Can I give you a call?

The technological answer?
(at my job)

Microsoft Communicator

Status
Indicator



Note

Search Box

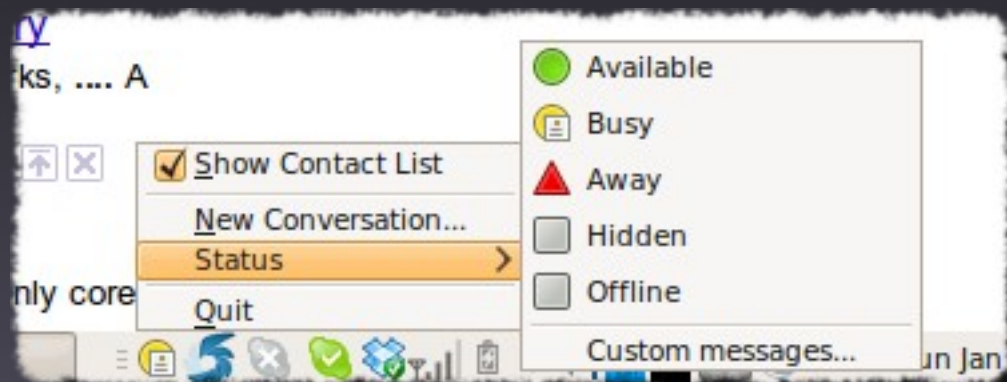
Contact List

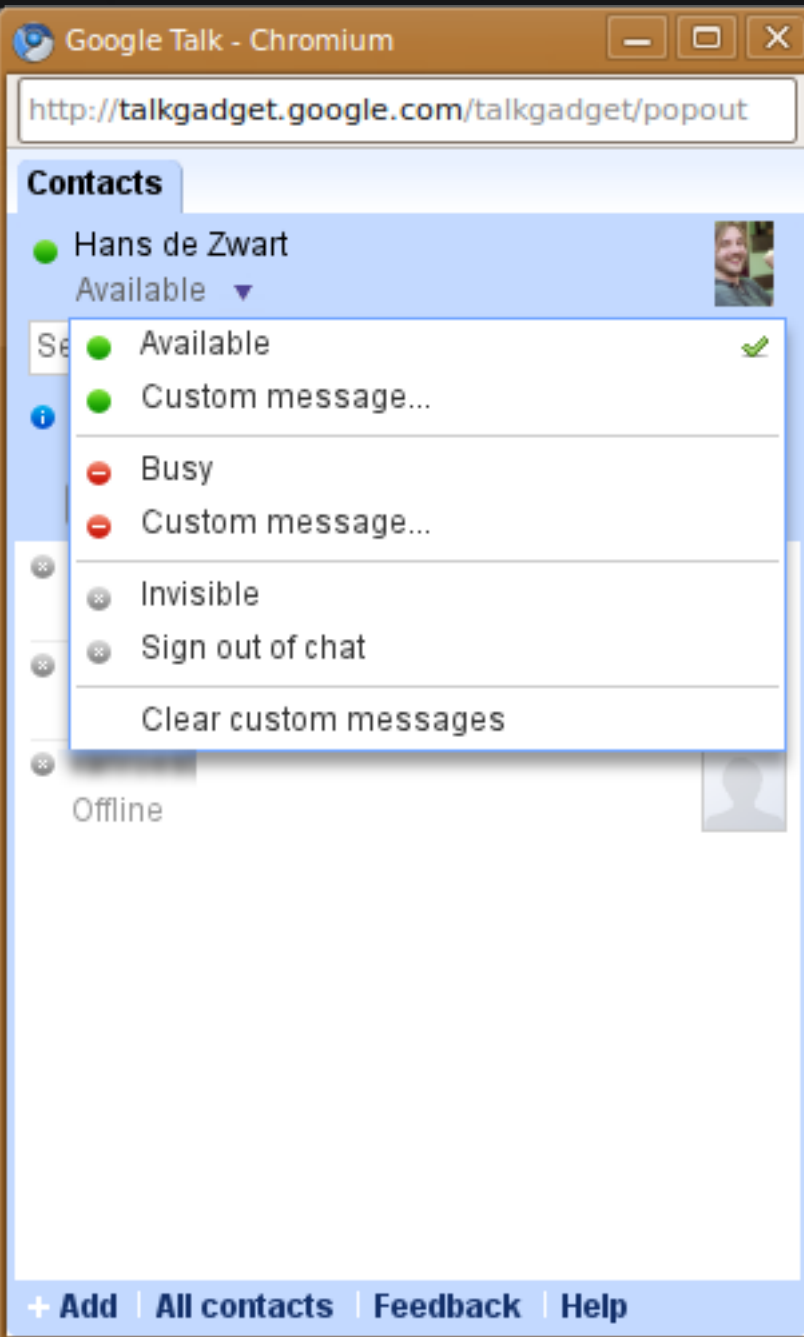
Communicator is not bad!

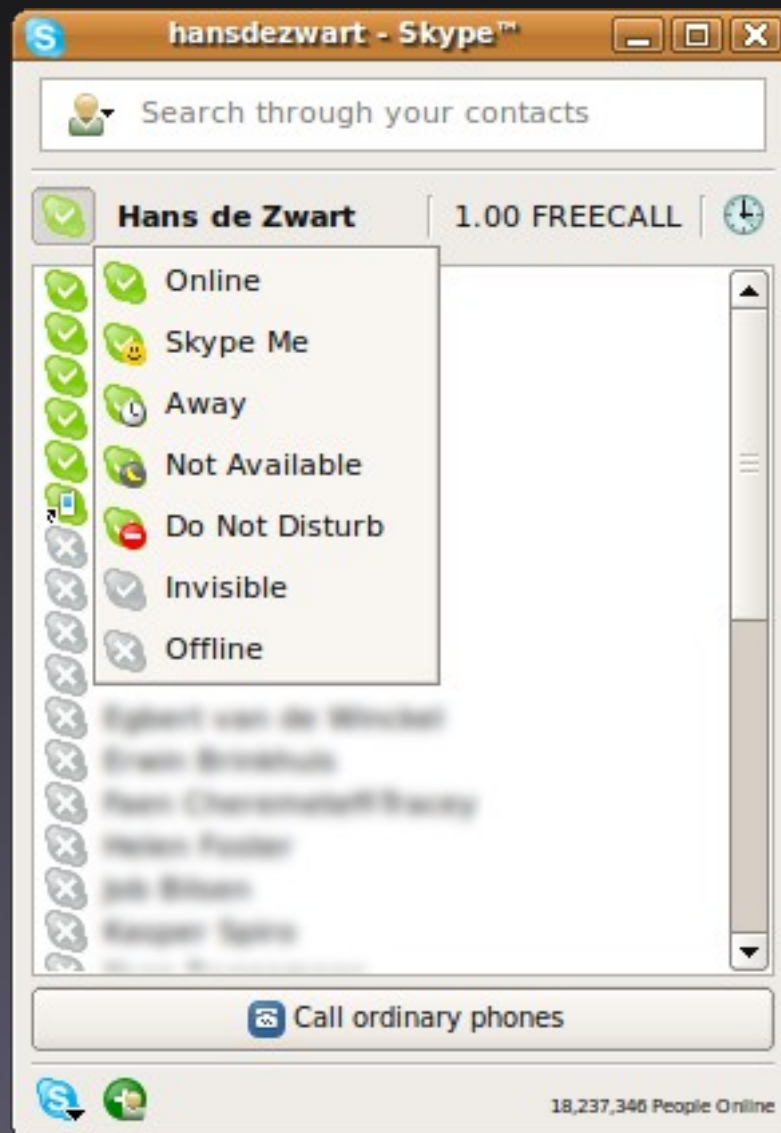
The status integrates
relatively well with Outlook

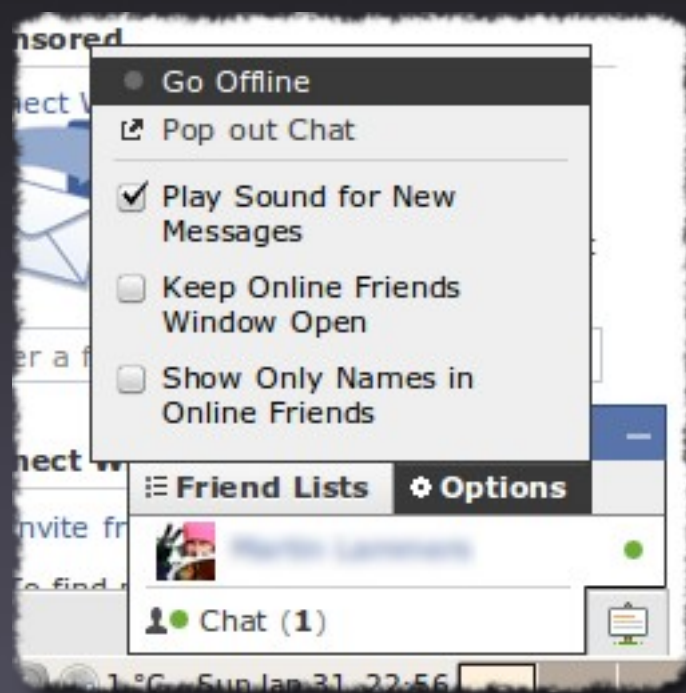
It is also possible to get a
status change alert for
a particular person

There is one problem: we
keep our status everywhere...









Edit

Status



Your current status is:

Available



Select your new status

Travelling



Working from home: some...



Available



Busy



Sleeping



In a...



Favorites



Status



Contacts



Chats



Settings

All of these are
independent of each other

twitter

Home Profile Find

What's happening?

140

Hans is managing the learning technologies innovation funnel. 27 days ago [[Update](#)]

Location is now in the mix too

Name Hans de Zwart

Location Amsterdam

Web <http://blog.hansd...>

Bio Innovation manager by day, (open) technology believer by night.

Location

Amsterdam

Where in the world are you?

☐ Enable geotagging [What is Geotagging?](#)

Allow third party applications to annotate your tweets with location information.

Delete all location data

Delete all historical location data from your tweets. The process can take up to 30 minutes.

Checkin History

[FEEDS](#)

A history of what you've been up to... click the [x] to delete unwanted checkins

Sat Jan 30	Pier 01 [X]	10:09 PM
	Victoria & Albert Museum [X]	3:03 PM
	Science Museum [X]	2:57 PM
	Kensington Townhouse London [X]	10:36 AM
Mon Jan 25	Leiden Centraal Station [X]	6:14 PM
Fri Jan 22	lounge 1 Schiphol [X]	6:47 PM
	Leiden Centraal Station [X]	7:47 AM
Thu Jan 21	Shell [X]	10:00 AM
	Shell C16 [X]	9:56 AM



Your Stamps

All (7)



AMS Amsterdam
Schipol
Schiphol Zuidoost



Victoria & Albert
Museum
London



Science Museum
London



Best Western Premier
Hotel
London



Leiden Central Station
Leiden

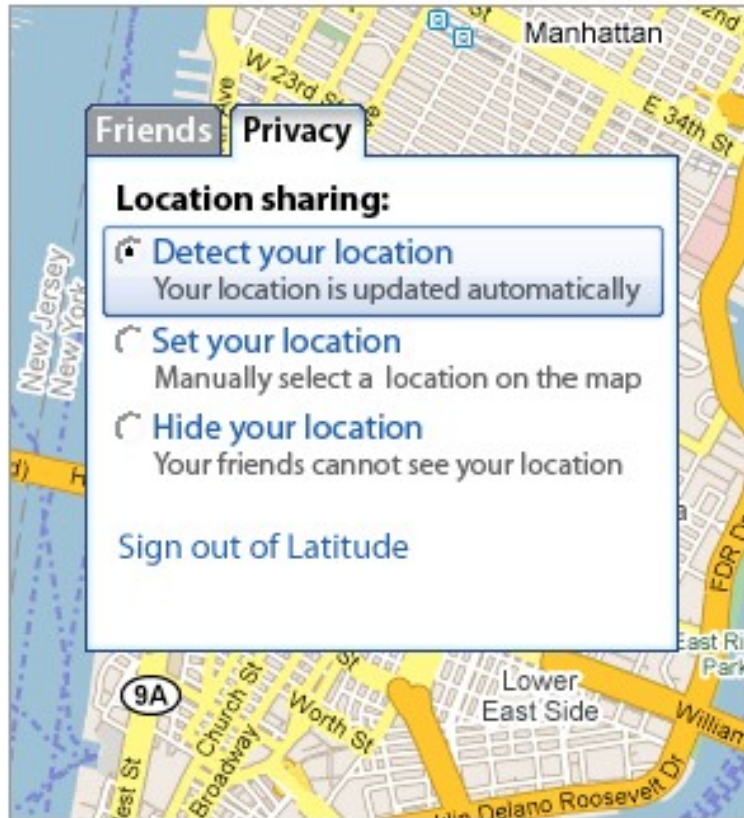


Schiphol Train Station
Schiphol



Shell O2
The Hague

Google latitude



See where your friends are right now

Enjoy Google Latitude on your phone, computer, or both.

Start using it on your phone

See your friends' locations and share yours with them.

Enter your number or visit google.com/latitude on your mobile browser.

+1 XXX-XXX-XXXX

United States ▼

[Send a link to my phone](#)

► [Will it work with my phone?](#)

View it on your computer

See your friends' locations on a full screen even without a compatible phone or data plan.

Google latitude

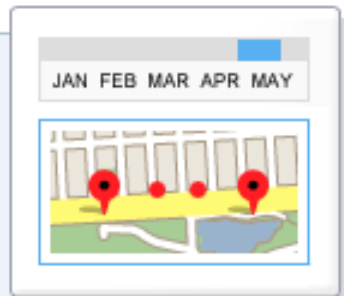
[Home](#)[Google Location History](#)[Google Location Alerts](#)[Google Public Location Badge](#)[Google Talk Location Status](#)[Google Latitude](#) 

Do More with Google Latitude

You'll have to [sign in to use these apps](#).

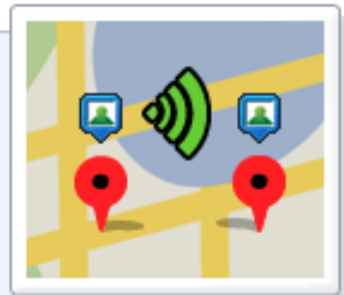
[Google Location History](#)

Store your past Latitude locations and visualize your tracks on Google Maps and Google Earth. Your location history is not shared with anyone.



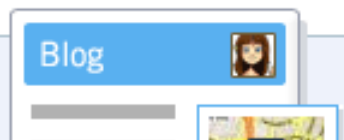
[Google Location Alerts \(beta\)](#)

Receive notifications when you are near your Latitude friends. Alerts only trigger when you are doing something interesting, filtering out routine activities.



[Google Public Location Badge](#)

Publish your current Google Latitude location on your blog or web site. You



Wed

May 6
2009

Google's Sneaky Launch of Latitude's Location-Sharing API

by Brady Forrest | @brady | comments: 11

listen 

print 

Google has extended their location sharing service [Latitude](#) ([Radar post](#)) with the first set of [Latitude Apps](#). One of them is a [blog badge](#) for sharing your location publicly on a website. The other updates your [GTalk status for sharing your location](#) to your IM network. Both have to be turned on explicitly and allow you to share your location at the city level or as accurately as possible. These have generated a lot of press, but I haven't seen much discussion about the first sighting of the Latitude API.



On the blog badge page, below the fold there are two URLs that will show up *after* you turn on the blog badge (so it wasn't that sneaky, you just had to scroll below the fold or look on their [Geo Developers blog](#) to learn about it). Developers can get access to their own or other users' location with these URLs. The URLs let you access the data as KML or JSON. They look like:



KML -> `http://www.google.com/latitude/apps/badge/api?user=<ID>&type=kml`

JSON -> `http://www.google.com/latitude/apps/badge/api?user=<ID>&type=json`

Together these technologies
automatically answer the two
questions we started with!

However, there is no central
(one-stop) management of my
presence information

Yahoo has started
a single service that
deals with location



Welcome, Hans!! ([sign out](#))

[My Location](#)

[Application Gallery](#)

[Developers](#)

[Help](#)

What to do next:

- [Update your location](#)
- [See your applications](#)
- [Edit your privacy settings](#)
- [Change your alerts](#)

m.fireeagle.com



Visit our simple mobile site at

Update your location:

Pinpoint me!

When you update [your location](#) on Fire Eagle, all [your apps](#) get updated too!

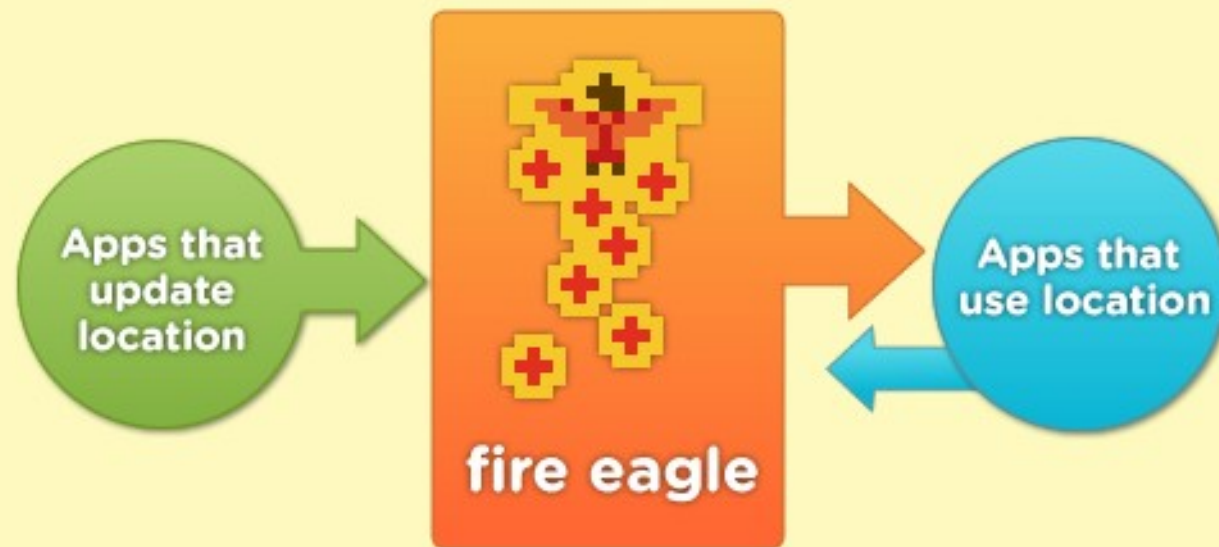
Fire Eagle News



[Fire Eagle Authorizations are back...](#)

As you've already probably noticed again, Fire Eagle authorizations have been

This simple diagram explains how it works:



Updater apps send location info to Fire Eagle.

Fire Eagle resolves location format and user permissions.

User authorized apps can query for location info.

Developer Center:

[Developer Home](#) | [Documentation](#) | **API Explorer** | [Manage Applications](#)

Fire Eagle API Explorer

Here you can try out the Fire Eagle API. The API Explorer lets you generate sample requests and see the XML or JSON requests and responses for both classes of API methods: *user-specific* and *general-purpose*.

User-specific

Methods for updating and querying a user's own location. Calls to these methods use a *user-specific access token*.

- [/user](#) : returns the location of a user
- [/update](#) : sets a user's current location using a woe ID or a set of location parameters
- [/lookup](#) : returns a list of potential disambiguations values for a set of location parameters

/api/0.1

[/lookup](#)
[/recent](#)
[/update](#)
[/user](#)
[/within](#)



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OAuth

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(Redirected from [OAuth](#))

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OAuth is an **open protocol** that allows users to share their private resources (e.g. photos, videos, contact lists) stored on one site with another site without having to hand out their username and password.

OAuth allows users to hand out tokens instead of usernames and passwords to their data hosted by a given service provider. Each token grants access to a specific site (e.g. a video editing site) for specific resources (e.g. just videos from a specific album) and for a defined duration (e.g. the next 2 hours).

Thus OAuth allows a user to grant a third party site access to their information stored with another service provider, without sharing their access permissions or the full extent of their data.

It is analogous to using a credit card and signing for a transaction in a restaurant, rather than handing over your ATM card and giving your pin to the waiter.

OAuth is a complementary but distinct service to [OpenId](#).

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There have been
standardisation efforts
for the status part
of presence too

Presence standardization efforts

[\[edit\]](#)

There was, and still is, significant work done in several [working groups](#) on achieving a standardization for presence-related protocols.

In 1999, a group called the Instant Message and Presence Protocol (IMPP) working group (WG), was formed within the Internet Engineering Task Force organization (IETF) in order to develop protocols and data formats for simple presence and instant messaging services.

Unfortunately, IMPP WG was not able to come to consensus on a single protocol for presence. Instead it issued a common profile for presence and instant messaging (CPP) which defined semantics for common services of presence to facilitate the creation of gateways between presence services. Thus any two CPP-compatible presence protocol suits are automatically interoperable.

In 2001, the [SIMPLE](#) working group was formed within IETF to develop a suite of CPP-compliant standards for presence and instant messaging applications over the Session Initiation Protocol ([SIP](#)). The SIMPLE activity specifies extensions to the SIP protocol which deal with a publish and subscribe mechanism for presence information and sending instant messages. These extensions include rich presence document formats, privacy control, partial publications and notifications, past and future presence, watcher information and more. Interestingly enough - despite its name SIMPLE is far from simple. It is described in about 30 documents (most of them are still drafts) on more than 1,000 pages. This is in addition to the complexity of the SIP protocol stack on which SIMPLE is based.

At the end of 2001, Nokia, Motorola, and Ericsson formed the Wireless Village (WV) initiative to define a set of universal specifications for mobile Instant Messaging and Presence Services (IMPS) and presence services for wireless networks. In October 2002, Wireless Village was consolidated into the Open Mobile Alliance (OMA) and a month later released the first version of the [XML](#)-based OMA Instant Message and Presence Service ([IMPS](#)). IMPS defines a system architecture, syntax, and semantics for representation of presence information and a set of protocols for the four primary features: presence, IM, groups, and shared content. Presence is the key, enabling technology for the IMPS.

The XML-based [XMPP](#) or Extensible Messaging and Presence Protocol was designed and is currently maintained by the [XMPP Standards Foundation](#). This [IM](#) protocol, which is a robust and widely extended protocol. It is also the protocol used in the commercial implementation of [Google Talk](#). In October 2004, the XMPP working group at [IETF](#) published the documents [RFC 3920](#) [↗](#), [RFC 3921](#) [↗](#), [RFC 3922](#) [↗](#) and [RFC 3923](#) [↗](#), to standardize the core XMPP protocol.



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Extensible Messaging and Presence Protocol

From Wikipedia, the free encyclopedia

(Redirected from [Xmpp](#))

Extensible Messaging and Presence Protocol (**XMPP**) (formerly named **Jabber**^[1]) is an open, [XML](#)-based [protocol](#) originally aimed at near-real-time, [extensible instant messaging](#) (IM) and [presence information](#) (e.g., [buddy lists](#)), but now expanded into the broader realm of [message-oriented middleware](#).^[2] It was developed by the Jabber open-source community in 1999. Built to be extensible, the protocol has been extended with features such as [Voice over Internet Protocol](#) and file transfer signaling.

Unlike most instant messaging protocols, XMPP is an [open standard](#). Like [e-mail](#), it is an [open system](#) where anyone who has a domain name and a suitable Internet connection can run their own XMPP server and talk to users on other servers. The standard server implementations and many clients are also [free and open source software](#).

The [Internet Engineering Task Force](#) (IETF) formed an XMPP Working Group in [2002](#) to formalize the core protocols as an IETF instant messaging and presence technology. The XMPP WG produced four specifications which were approved by the [IESG](#) as Proposed Standards in [2004](#). [RFC 3920](#) [↗](#) and [RFC 3921](#) [↗](#) are now undergoing revisions in preparation for advancing them to Draft Standard within the Internet Standards Process. The [XMPP Standards Foundation](#) (formerly the Jabber Software Foundation) is active in developing open XMPP extensions. XMPP-based software is deployed on thousands of servers across the Internet and by [2003](#) was used by over ten million people worldwide, according to the XMPP Standards Foundation.^[3]



5. Exchanging Presence Information

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Exchanging presence information is made relatively straightforward within XMPP by using presence stanzas. However, we see here a contrast to the handling of messages: although a client MAY send directed presence information to another entity by including a 'to' address, normally presence notifications (i.e., presence stanzas with no 'type' or of type "unavailable" and with no 'to' address) are sent from a client to its server and then broadcasted by the server to any entities that are subscribed to the presence of the sending entity (in the terminology of **RFC 2778** [IMP-MODEL], these entities are subscribers). This broadcast model does not apply to subscription-related presence stanzas or presence stanzas of type "error", but to presence notifications only as defined above. (Note: While presence information MAY be provided on a user's behalf by an automated service, normally it is provided by the user's client.)

For information regarding the syntax of presence stanzas as well as their defined attributes and child elements, refer to **[XMPP-CORE]**.

5.1. Client and Server Presence Responsibilities

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5.1.1. Initial Presence

[TOC](#)

After establishing a session, a client SHOULD send initial presence to the server in order to signal its availability for communications. As defined herein, the initial presence stanza (1) MUST possess no 'to' address (signalling that it is meant to be broadcasted by the server on behalf of the client) and (2) MUST possess no 'type' attribute (signalling the user's availability). After sending initial presence, an active resource is said to be an "available resource".

Upon receiving initial presence from a client, the user's server MUST do the following if there is not already one or more available resources for the user (if there is already one or more available resources for the user, the server obviously does not need to send the presence probes, since it already possesses the requisite information):

 search[Login](#)[Apply for Login](#)[Contact](#)[Site Map](#)[ABOUT](#) [MEMBERSHIP](#) [NEWS](#) [TECHNICAL INFORMATION](#) [MEMBER MEETINGS](#) [TESTFESTS](#) [IMPLEMENTATIONS](#)[← Home](#) [← Technical Information](#) [← Release Program](#) [← Historic Releases](#)

Release Program

[Current Releases](#)[Historic Releases](#)

Working groups and Committees

Work Program

Publicly Available Documents

Specifications for Public Comment

OMNA

Collaborating with OMA

DTDs and Profile Data

Material from Affiliates

OMA Instant Messaging and Presence Service V1.3

The OMA Instant Messaging and Presence Service [IMPS] V1.3 Enabler Release provides for the definition and to promote a set of universal specifications for mobile instant messaging and presence services. The specifications will be used for exchanging messages and presence information between mobile devices, mobile services and Internet-based instant messaging services.

OMA Instant Messaging and Presence Service [IMPS] V1.3 - Status: Approved Enabler - Release date: 2007-01-23

Enabler Package	OMA-ERP-IMPS-V1_3-20070123-A.zip	
ERELD	Enabler Release Definition for IMPS	OMA-ERELD-IMPS-V1_3-20070123-A.pdf
Arch Doc	IMPS Architecture	OMA-AD-IMPS-V1_3-20070123-A.pdf
Req Doc	IMPS Delta Requirements	OMA-RD-IMPSDelta-V1_3-20070123-A.pdf
Specifications	Client-Server Protocol Session and Transactions	OMA-TS-IMPS_CSP-V1_3-20070123-A.pdf
	Client-Server Protocol Data Types	OMA-TS-IMPS_CSP_Data_Types-V1_3-20070123-A.pdf
	Client-Server Protocol Plain Text Syntax	OMA-TS-IMPS_CSP_PTS-V1_3-20070123-A.pdf

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So, here is my wishlist:

One place to manage my
presence information
consisting of:

1. Availability/Status

2. Location

3. What am I doing

4. Contact preferences/Rules

Based on an open and
complete standard

Possibility to define
rules and scenarios
(at the interface level):
e.g. update availability
on the basis of location

Multi-dimensional:
I can be available
for my family
and unavailable for
work-related matters

Actionable: e.g. Call x as soon as he is in Amsterdam and he is available for a phone call

Or: Give me a ping when x
reaches the office

Federated
(think Laconica not Twitter)

So who will make this
or push for this?

Google? Yahoo? Microsoft?

I have a feeling it
might be Facebook
(except for the federation)

Build and grow with Facebook Connect

On the Web

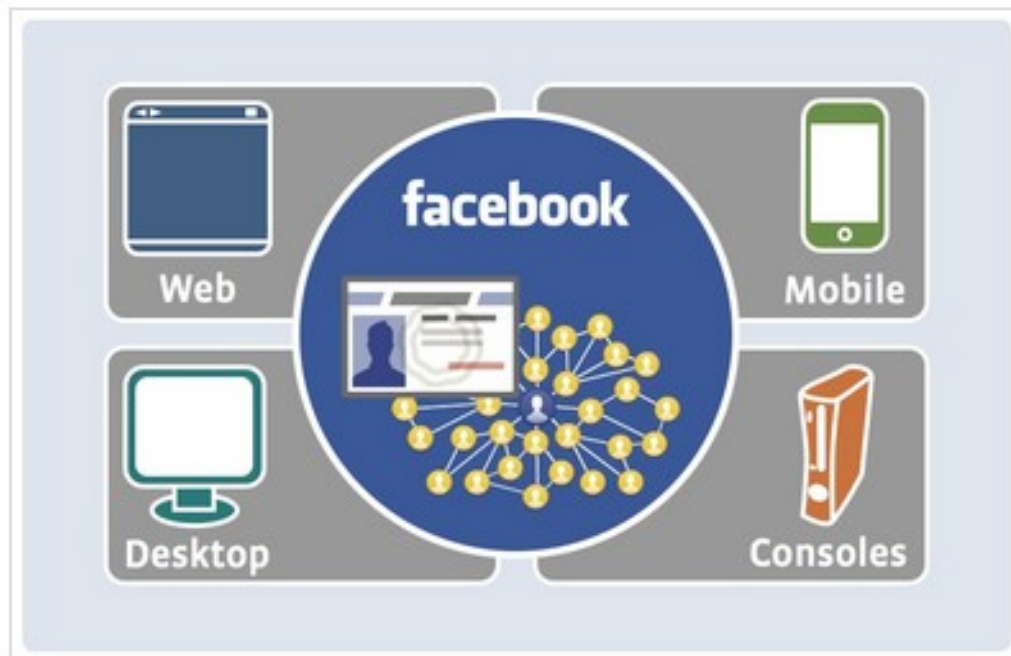
On the iPhone

On the Mobile Web

Connecting people everywhere.

Facebook Connect is a powerful set of APIs for developers that lets users bring their identity and connections everywhere. Developers can access a user's:

- **Identity:** name, photos, events, and more.
- **Social Graph:** friends and connections.
- **Stream:** activity, distribution, and integration points within Facebook, like stream stories and Publishers.



Consider that a
descriptive prediction
not a prescriptive one!

Comments? Questions?

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